# Course Information Form (CIF)

**Course Code:** KIN 262
**Course Title:** Golf

**Department:** Natural Sciences
**PCS Code:** 1.1 - Baccalaureate/Transfer
**CIP Code:** 31.0501
**Repeatability:** 0

**Effective Date:** Summer 2026

## Credit Hours

**Catalog Notation:** 1-2-2
**Credit Hour Distribution:**

| Lecture: 1 | Lab: 2 | Clinical: 0 | **Total: 2** |
|---|---|---|---|

## General Course Information

### Catalog Description

Theory and practice of fundamentals, rules, and etiquette of golf with reference to teaching golf.

### General Course Objectives

Basic skills of golf will be practiced. Rules, history, and golf application will be instructed and applied.

### Minimum Placement Levels

| English | Reading | Math |
|---|---|---|
| None | Placement out of CCS 098 | None |

### Prerequisites

None

### Methods of Evaluation

Skills evaluation, theory and rules testing, demonstration of teaching skills, attendance/participation, and presentation of lesson plans.

### Instructional Materials and Additional Supplies

None.

## Course Content

### General Learning Outcomes (GLOs)

- Communication: Students will demonstrate the ability to read, write, listen, and speak effectively.
- Technology: Students will demonstrate the ability to evaluate, select, and appropriately use current and emerging tools.

### Course Segments and Student Learning Outcomes

| Course Segment | Learning Outcomes | Lecture Hours | Lab Hours | Clinical Hours |
|---|---|---|---|---|
| Introduction - Class Orientation | 1. Explain overall course structure, regular assignment schedule, and location of more detailed information and policies. | 1 | 2 | 0 |
| Introduction to the Game and Its Related Areas | 1. Discuss topics in golf: history, equipment, terminology, rules, etiquette, scoring, tournaments, and outings. | 6 | 2 | 0 |
| Classroom Discussion and Demonstration of Basic Fundamentals | 1. Practice the basic fundamentals of golf (stance, grip, swing). | 2 | 4 | 0 |
| Swing Mechanics (Irons) | 1. Apply the fundamentals of swing mechanics with emphasis on irons. | 0 | 4 | 0 |
| Swing Mechanics (Woods) | 1. Apply the fundamentals of swing mechanics with emphasis on woods. | 0 | 4 | 0 |
| Short Game Fundamentals (Putting, Chipping) | 1. Apply the fundamentals of golf skills on and around the green. | 0 | 4 | 0 |
| Trouble Shot Fundamentals (Sand Traps) | 1. Identify the fundamentals of golf skills on and around problem areas (hazards). | 0 | 2 | 0 |
| Supervised Play and Tournaments | 1. Implement skills, theory, and golf rules and etiquette on the course using a tournament format. | 0 | 6 | 0 |
| Teaching Skills | 1. Show a basic understanding of golf skills and teaching methodology. | 5 | 1 | 0 |
| Skills Testing | 1. Show a basic understanding of golf fundamentals. | 1 | 1 | 0 |

### Total Contact Hours

| Lecture Hours | Lab Hours | Clinical Hours |
|---|---|---|
| 15 | 30 | 0 |